

# A Short $\LaTeX$ Introduction

Dr Will Hossack

School of Physics & Astronomy

tele: 50-5261

`Will.Hossack@ed.ac.uk`

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# What is L<sup>A</sup>T<sub>E</sub>X

L<sup>A</sup>T<sub>E</sub>X (being Layman's-T<sub>E</sub>X) is a text-formatting *mark-up* language,

- 1 Edit a *source* file containing your text and layout instructions.
- 2 Process (or *compile*) it using the command `latex` to give a *device independent* `dvi` file.
- 3 Result can be viewed on screen or printed.
- 4 Option to convert to Postscript or PDF for printing
- 5 Converters to XML/HTML for Web (more advanced)

$\text{T}_{\text{E}}\text{X}$  designed and implemented by Donald Knuth to format his book series *The Art of Computer Programming*.  $\approx$  1980.

$\text{\LaTeX}$  “*simplified*” front-end by Leslie Lamport, originally for production of computer manuals  $\approx$  1985.

Updated to  $\text{\LaTeX} 2_{\epsilon}$  in 1993, then to  $\text{\LaTeX} 3$ , but all still compatible with original.

Best testament to a “really well designed” piece of software!, is works **and** has lasted.

# Why use L<sup>A</sup>T<sub>E</sub>X

Superficially L<sup>A</sup>T<sub>E</sub>X looks old, difficult, out-dated, and a bit of a dinosaur, but...

- 1 If formats mathematics **faultlessly!**
- 2 It has mathematically (and typographically correct fonts.)
- 3 It implements all the correct rules of typography.
- 4 It can produce truly beautiful documents.
- 5 It works on **all** computers, and is **totally reproducible** on all computers.
- 6 Is as close to BUG-FREE as you will ever find.
- 7 Its FREE SOFTWARE in the truest sense.

It's the standard for all mathematics, physics and many computer science literature including all journals and most textbooks.

Think HTML but actually done properly, and you are getting the idea!

# The very basic L<sup>A</sup>T<sub>E</sub>X document

Start off by creating a simple file, say `document.tex` that contains this:

```
\documentclass[a4paper,12pt]{article}
\begin{document}
\begin{center}
  \Large Text formatting here I come
\end{center}
```

Using `\LaTeX` for simple text is very easy,  
you do't even have to worry about getting the lines the  
same

length!

Ever paragraphs are just extra blank lines, this is really  
is very ‘‘easy’’.

```
\end{document}
```

Now lets see what we have to do to process and print it...

## Simplest Processing:

On CPLab (and command Linux)

- 1 `pdflatex document` process the file with `latex` which will produce a file `document.pdf`.
- 2 `evince document.pdf` shown PDF file on the screen. (`acroread` no longer works)
- 3 `lp document.pdf` prints the file to the default printer.

Mac and Windows implementations help automate process.

- 1 MacOSX, use TeXShop. Has build-in editor, "Typeset" buttons with rapid preview, automatic build of PDF files. (can also use from xTerm windows)
- 2 Windows, use MikTeX. Has "TeXnicCenter" builder, actually uses DoS commands

TeXShop under MacOSX is currently the most user friendly  $\text{\LaTeX}$  build with (almost) every package already installed.

Also OVERLEAF cloud system, free for small project. Good for personal use. (but not tried myself)

# Italic and Bold

Simplest scheme is to use `\it` and `\bf` key inside `{}`.

and `{\it you}` really `{\bf must}` get this correct!

will give you “and *you* really **must** get this correct!”

You can also locally change font size with with `\tiny`,  
`\small`, `\large`, `\Large`, `\LARGE` key words.

This is “old” way of changing fonts, it works well, and easiest to use, the *new* and *correct* is much more verbose.



# Other Symbols

There are full range of symbols and accents, all controlled by keywords, for example `\pounds 23.45` gives £23.45 and `Schr\''odinger` gives Schrödinger.

There is also full support for non-English languages, including oriental, Arabic, and hieroglyphics! even *fantasy* languages (but we have not installed all of them!!!).

# Adding Mathematical Characters

**Two** types of maths, *In-line* and *Display*.

**Inline Mathematics:** Simple enclose in \$ signs, so that

and the particle has velocity  $v = u + \alpha t$

will give:

and the particle has velocity  $v = u + \alpha t \dots$

Note: The `\alpha` gives “ $\alpha$ ”, and since we are in *maths mode* then all variables are *maths italic* and the spacing is correct for mathematics.

In *maths mode* you have all Greek letters and masses of other mathematical symbols available.

Display maths equations appear centre, typically with equation numbers, so

```
\begin{equation}
  \vec{E} = \frac{1}{4\pi\epsilon_0}
  \frac{q}{r^2}\hat{k}
\end{equation}
```

will give you,

$$\vec{E} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \hat{k} \quad (1)$$

Note: that *superscripts* and *subscripts* automatically scale as to.

# Brackets and Integrals

Brackets and matched with the `\left` and `\right` key and again scale, also `\int` behaves as you would expect.

So even fairly complex equations, like,

$$E_z = \int_{\text{ring}} dE_z = \left[ \frac{1}{4\pi\epsilon_0} \frac{z\lambda}{(R^2 + z^2)^{\frac{3}{2}}} \right] \int ds \quad (2)$$

can be set with

```
\begin{equation}
  E_z = \int_{\text{ring}} dE_z
  = \left[ \frac{1}{4\pi\epsilon_0}
  \frac{z\lambda}{\left(R^2 + z^2\right)^{\frac{3}{2}}} \right]
  \int ds
\end{equation}
```

Matching up `{` and `}` is vital, and can be *character building!*

# Matrices, Arrays and Multiline Equations

This is a bit tougher, but the most common is the matrix,

$$\mathbf{M} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad (3)$$

which can be easily set using the `\matrix` construct, being

```
\begin{equation}
  {\bf M} = \left[
    \begin{matrix} a & b \\
                  c & d \end{matrix}
  \right]
\end{equation}
```

There are *many other* constructs, see book, on-line references and ask you local T<sub>E</sub>X-pert.

# Document Type and Sections

There are three standard document *types*

- 1 `article` short document with sections and subsections (the most useful).
- 2 `report` long document with chapters, sections and subsections.
- 3 `book` extension of `report` with different page layout.

Most useful is `article` class, declared at the top

```
\documentclass[a4paper,12pt]{article}
```

means an `article` document, but using 12pt font and `a4paper`.

The “default” is 10pt font on US “Letter” paper, which is rather small font, on paper we don’t have!!

# Sections and Subsection

Assume `article`, then you have

- 1 `\section{Title of Section}` start of section.
- 2 `\subsection{Title of a Subsection}` start of a subsection,
- 3 `\subsubsection{Title of a Subsubsection}` start of a subsubsection.

Size of fonts and numbering is all automatic. You can add/remove sections and the numbering will automatically change.

## Sections and Subsection II

There is also “\*” variants which do not have numbers,

- `\section*{Un-numbered section}` will format a section but *without* a number heading.
- `\subsection*{Un-numbered subsection}` will format a subsection but *without* a number heading.

Number and title can also be automatically included in a *Table of Contents*, which it really get right!



# Floating Bodies

There are object that will not appear *immediately* but at the next convenient place. Typically figures, tables and footnotes.

**Footnotes:** There are easy, just do,

```
.. which you can easily\footnote{With pages of manipulation}
```

will add a *superscript* in the text and a footnote (in reduced font) at the foot of the page.

**Figures:** are a bit harder, work through:

```
\begin{figure}[htb]
  <body of figure, often a PDF file>
  \caption{This is a figure.}
  \label{fig:importantfigure}
\end{figure}
```

which will add the figure *as soon as possible*, with specified caption and label.

Now the good bit, you can then refer to the figure by

```
.... as shown in figure~\ref{fig:importantfigure}....
```

and it *will* get all the cross reference right even if you re-order the figures...

# Where Floating Bodies go...

Floating figures etc format using “typographic rules”, which are normally correct,

- 1 Make figure smaller, large figures are difficult to place.
- 2 Relocate definition, move declaration forward of back input file.
- 3 Accept your lot accept that  $\text{\LaTeX}$  has done the “best possible”.

If you use labels, footnotes you may have to run `latex 2` or sometimes 3 times to sort out all cross-references.

Note: You can also use `\label{name}` for equations, section, subsection etc, so you can refer to them be `name`. When you modify document, all the cross-references are still correct!

# Adding extra features...

Add extra packages to standard L<sup>A</sup>T<sub>E</sub>X by using the `\usepackage`, which **must** go before `\begin{document}`, so

```
\usepackage{fullpage,hyperref}
\usepackage[pdftex]{graphicx}
```

will add packages

- 1 `fullpage` local package to fill a A4 page with sensible margins.
- 2 `graphicx` add including graphical files, using `[pdftex]`
- 3 `hyperref` add including of `http` hyperref with work in PDF documents.

There are many thousands of possible extensions.

# Adding PDF Files

The simplest recipe is:

```
\begin{center}
  \includegraphics [height=60mm] {MyPostsScriptFigure.pdf}
\end{center}
```

which will centre `MyPostsScriptFigure.pdf` scaled to 60 mm high. (can alternatively use `width = 100mm` so scale to 100 mm wide.)

You can also add Postscript files, **but** best advice is to use all PDF (make it much simpler)

# Adding Postscript Files II

Utilities that work easily are:

- 1 `xfig` to draw diagrams.
- 2 `gnuplot` to plot graphs.
- 3 `maple` for graphs and function plots.

May have to produce eps files and then convert; or use

```
\usepackage{epstopdf}
```

which does the conversion *on-the-fly*. (newest distributions only).

Many PC utilities do **NOT** produce legal PDF files.

# Adding hyperrefs

Adding external hyperrefs is very easy,

```
\href{http://en.wikipedia.org/wiki/LaTeX}{see here}
```

will add the link to the Wikipedia entry for  $\text{\LaTeX}$ .

When you make a PDF file, it will have a clickable link that will open your Web browser.

It does work fine in the CPLab with `pdflatex`.

# Using macros

L<sup>A</sup>T<sub>E</sub>X has powerful macro scheme, its simplest use is for symbol substitution.

If you are doing a lot of electromagnetism, we can define two local macros, `\vE` and `\ce` by

```
\newcommand{\vE}{\underline{\vec{\bf E}}}  
\newcommand{\ce}{\frac{1}{4\pi\epsilon_0}}
```

so that

$$\vec{\mathbf{E}} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2} \hat{k} \quad (4)$$

would be formatted by

```
\begin{equation}  
  \vE = \ce \frac{q}{r^2} \hat{k}  
\end{equation}
```

Macro can also take parameters, also can include `if` statements and perform calculations...so a *programming language*.



# Breaking up your input

It is also very useful to breakup your input into a series of source files chained together with `\input` commands,

```
\documentclass[a4paper,12pt]{article}
\usepackage{fullpage,epsfig}
\begin{document}
  \input title
  \input abstract
  \input theory
  \input results
  \input excuses
\end{document}
```

where the actual text is is `title.tex`, `abstract.tex` etc.

Very useful feature when you have a large document written by several people.

$\text{\LaTeX}$  is good for:

- 1 Highly mathematical document (nothing else comes close).
- 2 Large, complex documents with many sections, and potentially many authors.
- 3 Technical books (or thesis) with complex structure.
- 4 Documents that must be totally cross-platform.
- 5 Documents with optional sections/formats.

But not so good for simple letters, forms etc.